

Upper Key Stage 2

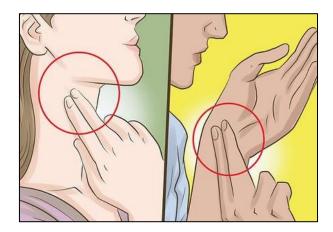
Physical Education Lessons at home





'The Science Experiment'

For lesson 1 you have to complete a series of challenges and we would like you to pay attention to how your body changes. One easy way to do this is by checking your pulse (this is a measurement of how fast your heart is beating).



As you complete each challenge in our Science experiment write out your heart rate in the table below. Your heart rate is how many times you feel your heart beat in 60 seconds, so after completing the exercise find your pulse (see the picture) and count for 60 seconds!

The Science Experiment!		
Challenge Number	The Challenge	Heart Rate (Count your
		pulse for 60 seconds)
1	Lie completely still for 2	
	minutes	
2	Cross your arms and legs and	
	sit for 1 minute	
3	Walk for 1 minute	
4	Jumping Jacks for 1 minute	
5	Jog on the spot for 1 minute	
6	Shoulder touch press ups for 1	
	minute	
7	Burpees for 1 minute!	



You may have noticed that as the challenges get harder, your heart rate gets higher!

This is because your muscles use oxygen as fuel. So the harder you work the more oxygen you need, which means you breathe faster and your heart pumps the blood which carries the oxygen faster.

With that in mind – here is your next challenge. Complete this workout and every 3 minutes pause the video and find your pulse and count your heart rate.

Click the link and get ready!

https://www.youtube.com/watch?v=4dPXtS1aUII

Well done everyone!



'Types of Training'

In this lesson we are going to learn about different ways to train your body. For every type of training we would like you to think about 2 things. 1) How hard did you find it? 2) Did you find it fun?

For each activity can you give it a score out of 16 for how hard you found it. 16 means it is as hard as running a marathon, 1 means you found it as easy as lying down with your favourite book!

Training 1: The first type of training you will do is called '<u>Continuous Training</u>'. This means you do the same type as exercise for a period of time without stopping. For this training you to do both of these activities please.

Continuous Training 1 – 3 minutes of continuous jogging without stopping

Continuous Training 2 – 90 seconds of continuous Jumping Jacks

Positives	 You don't need much equipment to do it It works! If you do continuous training for long enough you will get fitter! Some people enjoy the feeling of going for a long run, bike ride to relax
Negatives	 It isn't very sociable (you would normally do this type of exercise alone) Some people can find doing the same thing for a long time boring



Training 2:

Interval Training – The word interval means break. So for interval training you do exercise then you get a small chance to get your breath back before you start again. It means you can work a bit harder when it is your time to exercise again.

Try and get someone else to join in with you

Follow the link below and don't forget to give the activity a score out of 16. Enjoy!

https://www.youtube.com/watch?v=591Stmzm9EA

Positives	 You get frequent rests, which means you can work harder! You can change how long you rest for – the fitter you get, the harder it gets! It works! You will get fitter!
Negatives	 It takes a bit of planning if you wanted to do it alone Or you'll need to get some equipment if you want copy from a video (tablet, laptop etc)



Training 3:

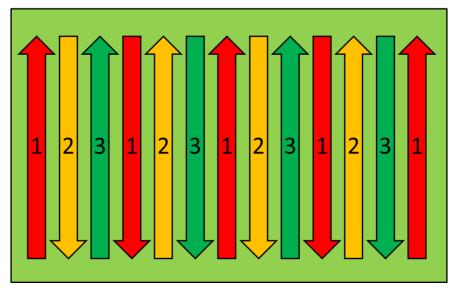
Fartlek Training – Don't panic, it's Swedish. In Swedish Fartlek means 'speed play'. For this type of exercise we'd like you to get used to changing speeds whilst you are running. You might need a bit of extra space for this one – maybe the garden or a park if you have someone to go with?

This is what we want you to try.

Imagine you're a car with 3 gears (make the engine noise if it helps).

Gear 1 = Walking, Gear 2 = Jogging, Gear 3 = Sprinting

In the space you are using you have to walk the length of the space, then walk and then sprint. Repeat this without stopping for 5 minutes!



Positives	 It works! You will get fitter It is very useful for people who play team games (Hockey, Football, Rugby, Netball etc). The change of speed is the same as how you move when you play these games
Negatives	 Not much fun if you don't like running!



UKS2 Lesson 3

'Types of Training Part 2'

Hopefully you will remember that in the last lesson we tried some different types of training and you gave each type a score out of 16 for how hard you found it.

The Borg Scale – The Borg Scale is something we can use to give a numerical score to how hard we find a certain type of exercise. The Borg Scale actually starts at 6, which is the lightest an exercise can be. The highest score on the Borg Scale is 20 – think running a marathon!

Please give all activities in this lesson a Borg Scale rating 6-20 – Thanks!

Some of the types of training we will repeat – but I'd also like you to consider which types of athletes could use these types of training...

Training 1 – Continuous Training

The first type of training you will do is called '<u>Continuous Training</u>'. This means you do the same type as exercise for a period of time without stopping. For this training you to do both of these activities please.

Continuous Training 1 – 4 minutes of continuous jogging without stopping

Continuous Training 2 – 90 seconds of continuous Jumping Jacks

Give each type of training a score on the Borg Scale (6-20)



Positives	 You don't need much equipment to do it It works! If you do continuous training for long enough you will get fitter! Some people enjoy the feeling of going for a long run, bike ride to relax
Negatives	 It isn't very sociable (you would normally do this type of exercise alone) Some people can find doing the same thing for a long time boring Because you never stop, you have to keep steady – so this type of training doesn't really develop speed or power

What type of athlete would find this training useful?



Training 2 – Fartlek Training

In Swedish Fartlek means 'speed play'. For this type of exercise we'd like you to get used to changing speeds whilst you are running. You might need a bit of extra space for this one – maybe the garden or a park if you have someone to go with?

This is what we want you to try.

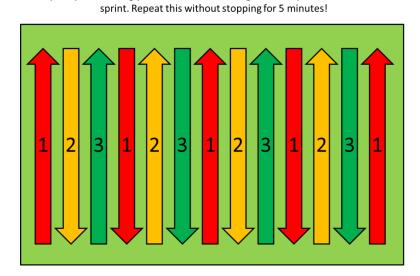
Imagine you're a car with 3 gears (make the engine noise if it helps).



Gear 1 = Walking, Gear 2 = Jogging, Gear 3 = Sprinting

Fartlek Training was created by a professor in Sweden who wanted to train his body to get used to changing speed, similar to how his body moved when he was playing Handball or Hockey.

In the space you are using you have to walk the length of the space, then walk and then



Positives	 It works! You will get fitter It is very useful for people who play team games (Hockey, Football, Rugby, Netball etc). The change of speed is the same as how you move when you play these games
Negatives	 Not much fun if you don't like running!

Give each type of training a score on the Borg Scale (6-20)

What type of athlete would find this training useful?





Training 3 – Plyometric Training

Plyometric training is designed to make your muscles work to their maximum. It involves repeating the same movements over and over again – each one making your muscles have to work hard. Plyometric training will help you to become stronger or faster.

So let's give it a try (There is no way of doing plyometric training and looking cool by the way)

Follow the link below please:

https://www.youtube.com/watch?v=nlsYjZpoQDQ

Positives	 It works! You will get stronger/faster You don't need lots of equipment once you know how to do plyometric training
Negatives	 If you do too much you can overwork your muscles

Give each type of training a score on the Borg Scale (6-20)

What type of athlete would find this training useful?





Training 4 – Flexibility training

Flexibility means how much your body can stretch and bend in certain places. The more you train your body in this way, the greater your range of movement will become.

Click on the link below and give it a try – don't forget your Borg scale rating please!

https://www.youtube.com/watch?v=L xrDAtykMI

Positives	 It works! You will become more flexible It is essential for all athletes to be as flexible as possible
Negatives	 Not many athletes stretch as much as they should!



Different types of fitness

Task 1 – The first thing I would like you to do is to try and answer this question:

'Who is the fittest person in the world AND why do you choose them?'

It might be fun to see what the other people you are with think too

If we asked ten people that same question I'm pretty sure lots of people would have different ideas. That is because there are many different types of fitness – in P.E we call these the components of fitness.

The components of fitness are – Agility, Balance, Cardio-Vascular Endurance, Co-ordination, Flexibility, Muscular Endurance, Power, Reaction Time, Strength and Speed.

Some people will be brilliant at some of those components and then find others more difficult.

In this lesson we're going to learn about some of these components of fitness and I'd like you to consider which of these you find easier and which feel a bit tricky.

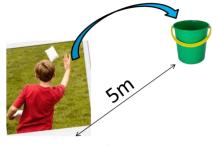
Fitness Component 1 – Co-ordination

Co-ordination is how well your eyes, brain and muscles work together. For example can you hit a moving ball with a tennis racquet or catch a fast moving ball whilst running?



We have a simple but fun game to test your co-ordination.

The 5m Sock ball Challenge!



In one minute how many sock balls can you throw into a bucket in 1 minute? Good luck!

Play this game as many times as you wish. Co-ordination is something you can improve with effective practice.

Fitness Component 2 – Cardio-vascular endurance

Cardio-vascular endurance is basically how well your hearts and lungs work together. Can you get oxygen to your brain and muscles quickly when you are exercising to let you carry on?

To test this we'll do the 5 minute challenge. Set a timer for 5 minutes and start running. The challenge is to make 5 minutes of running without ever stopping, if you do stop – have a quick breather then get running again!

How easy you find it will be a reflection of your cardio-vascular endurance!



Fitness Component 3 – Muscular Endurance

Muscular Endurance is how easy your muscles to find it to keep on doing a task for a long time. I hope you've had your Weetabix!

This is a Shoulder touch press up.



When you touched both shoulders it counts as 1. Your challenge is to see how many you can do in 2 minutes – good luck. Your arms will feel much heavier towards the end of that time!

Fitness Component 4 – Speed

Speed is the fastest a person can move their body.

You'll need a stopwatch.

Mark out an area as large as possible. It might be an idea to try this is a nearby park or field if you can get someone to go with you.

Once set up you have to sprint as fast as you can from point A to point B. Have 5 or 6 attempts and make a note of your fastest time. Pay attention to if it feels easy moving your body at maximum speed.



Different types of fitness (cont'd)

In this lesson we'll revisit the components of fitness again. Remember – being physically fit doesn't just mean you can run for a long time!

The components of fitness are: Agility, Balance, Cardio-Vascular Endurance, Co-ordination, Flexibility, Muscular Endurance, Power, Reaction Time, Strength and Speed.

We'll repeat some of the activities and try out a few new components of fitness too!

We'll start with Co-ordination...

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How easy you find it will be a reflection of your cardio-vascular endurance!

Fitness Component 3 – Flexibility

Flexibility is basically how much movement you have around each joint (knee, hip etc). Like all components of fitness it can be improved if trained correctly. Let's see how easily it comes to you!

Follow the link below and test your flexibility (this is the one that Mr. Sigley struggles with the most!)

https://www.youtube.com/watch?v=jeNwE4VXqgs

It is important to stretch your muscles and to increase your flexibility – especially if you are very active.

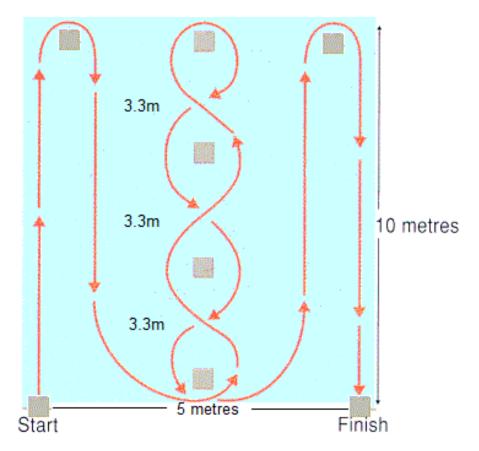


Fitness Component 4 – Agility

Agility is the ability to move quickly and change direction whilst keeping your balance.

To test your agility you can do the Illinois agility run!

Don't worry if you don't have enough space to try this exactly the same. We just want you to get the feel of running fast and changing direction – use whatever you can that is safe and try and copy the picture below. Once you have had a few practices, turn up the heat and sprint it as fast as you can!





'Movement and fun!'

There is one other VERY important reason to exercise – to have fun!

All of the activities you will do in this lesson are designed specifically for that purpose. Hopefully to put a smile on your face and get you up and moving – soon we'll be playing these games all together.

Activity 1 – The Coconut Shy!

Find a sensible place to play, some soft targets to aim at & grab a ball. Try and place these targets at a variety of heights to test your skills. Maybe you could use teddy bears?

Decide on how many goes each you have and take it in turns to see who can throw the socks and knock over the most targets.

After each attempt to hit a target you must run up and down your playing area 3 times!

To make it harder – use smaller targets or move further away!





Activity 2 - Rock, Paper, Scissors – Workout!

Time to get hot and out of breath!

The first game is really simple but really fun (I hope). You will need at least one person to play against.

Scissors beats paper

First you will have to play Rock, Paper, Scissors against your opponent.

Whoever wins gets to pick a physical forfeit for the loser!

So if you can manage to win your game you can make the other play do any exercise you wish 10 times (10 Jumping Jacks, 10 Shoulder touch press ups, 10 Space Rockets etc)

If you manage to win 3 games in a row you double your opponents forfeit! So they'll have to do 20!



Activity 3 – Sumo Tail Tag!

This game is one of my favourites. The first thing you will need is someone to play against (if everyone at home is busy, then just save the game for another point later today).

Mark out a circle pitch in your playing area.

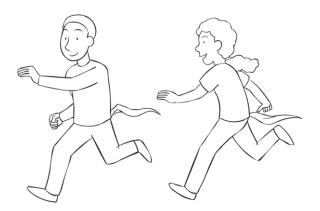
Each player must tuck a bib/t-shirt/tea towel to make a tail. The tail needs to be tucked into the side of your shorts/trousers.

Without leaving the circle, one player has to attempt to pull out their opponents bib to win! (You will be attempting to do this to each other at the same time)

You are not allowed to touch your opponent – you can only touch their 'tail'.

To add some extra spice to the game you could play 'best of 3'. The loser has to do a physical forfeit that the winner chooses!

Enjoy!





Different types of fitness (cont'd)

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Let's start with Muscular endurance...

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This is a Shoulder touch press up.





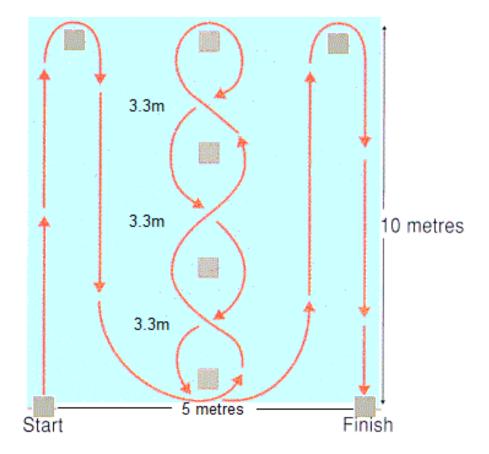
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Fitness Component 2 - Agility

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To test your agility you can do the Illinois agility run!

Don't worry if you don't have enough space to try this exactly the same. We just want you to get the feel of running fast and changing direction – use whatever you can that is safe and try and copy the picture below. Once you have had a few practices, turn up the heat and sprint it as fast as you can!





Fitness Component 3 - Speed

Speed is the fastest a person can move their body.

You'll need a stopwatch.

Mark out an area as large as possible. It might be an idea to try this is a nearby park or field if you can get someone to go with you.

Once set up you have to sprint as fast as you can from point A to point B. Have 5 or 6 attempts and make a note of your fastest time. Pay attention to if it feels easy moving your body at maximum speed.

Fitness Component 4 – Reaction Time

Reaction time is the amount of time it takes for someone to react to something (a stimulus). Think about a sprinter running as soon as they hear the starter pistol or a goalkeeper reacting to stop a shot.

To test reaction time you will need a ruler and someone to help you!

Hold the top of the ruler with your arm stretched out. Your fingers should be on the highest measurement.

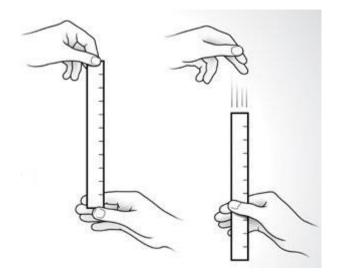
Ask a friend to put their thumb and index finger slightly open at the bottom of the ruler, with the ruler between their fingers.

Drop the ruler and record the measurement on the ruler where the other persons fingers are.

Repeat for all participants. Let each person have three attempts and record the average value.

The person with the fastest reaction time is the one who catches the ruler at the lowest measurement, as the sooner the ruler is caught the less time it has had to fall.





Now that we have attempted most of the components of fitness we would like you to consider which 2 you feel you find the hardest. Remember everybody is different and you will all find different components of fitness more challenging than others. Keep this in mind for Lesson 9!



'Movement and fun (again)'

Again there is one other VERY important reason to exercise – to have fun!

All of the activities you will do in this lesson are designed specifically for that purpose. Hopefully to put a smile on your face and get you up and moving – soon we'll be playing these games all together.

By the way if you like these games –play them again pleeeeease! The less time spent on your Playstation/Xbox/Tablet/Phone the better!

Activity 1 - Bank Robbers: Against the clock!

For this game you will pretend you're robbing a bank (You'll need some sort of stopwatch). Roll up lots of socks and other gather up lots of toys that don't break very easy – in the game we will pretend that these items are bags of golden coins!



Place them all at one end of your garden/playing area.

For this game you will have 2 minutes.

When the timer starts you have to run as fast as you can across your playing area and pick up one 'golden coin' – then run and place it in your swag bag. Keep running and fetching golden coins until your time runs – then count how 'coins' you've collected and how devious you have been! MWAHAHAHAAAAA (That's a villain laugh by the way).



You have 4 attempts at this game. Write down your highest score and send it to your teacher!

P.E – You're supposed to red hot and sweaty when this finishes. So if you're not....DO IT AGAIN!

Activity 2 - Noughts and Crosses

Use what you can to make an active game of noughts and crosses. The further you have to run to make your move, the better!

Split whoever is playing into two teams. Use t-shirts or towels as 'bibs' - 'Noughts' = Blue, 'Crosses' = Orange.

You must run and place a 'bib' into a hoop, the aim is to get three bibs in a row! Good luck!



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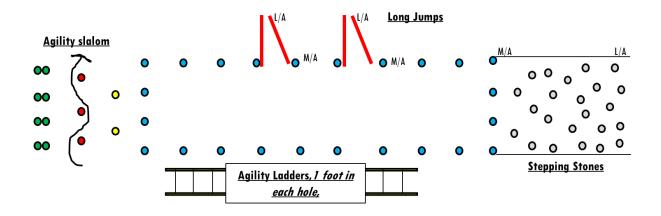


Activity 3 - Make your own obstacle course

Our challenge for you this week is to get creative. We would like you to create your own obstacle course. Start by marking out a square or rectangle in the best space for you.

At first we'd like you to run around this shape as fast as you can 3 times.

Then along one side of the shape we'd like you to add an obstacle (maybe some cones to weave in and out, or some obstacles to jump over? Once you have added an obstacle run through the obstacle course 3 times. Then add another obstacle – run 3 times, add another obstacle – run 3 times until you have 4 obstacles.



Here is mine...

We'd love to see your obstacle course – send your pictures to your class teacher!